

**YALSA Board of Directors Meeting  
ALA Midwinter Meeting, Seattle  
January 19-24, 2007**

**Topic:** Request for Board Action: Establish Gaming List

**Background:** Beth Gallaway, Co-Convener Gaming Interest Group, is requesting that the Board establish a new selected list for gaming.

**Action Required:** Action

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NAME = Beth Gallaway, Co-Convener Gaming Interest Group

REQUEST = Please establish a new selection list: Recommended Video Games for Young Adults

RATIONALE = For more than 50 years, YALSA has been the world leader in selecting materials for the reading, viewing and listening pleasure of young adults; games incorporate all three! We have selection lists for Audio, Video and now Graphic Novels; games are a new format for telling stories and sharing information. Video gaming is the preferred medium of choice for the millennial generation; an estimated 80% of teens play games. More and more libraries are establishing gaming collections. They need library-slanted collection development tools. YALSA's stamp of approval helps legitimize the practice of games and gaming in libraries.

TASKFORCE = I recommend a committee of 9, including a chair. Two members can be virtual members. The function of this group would be to select video games relevant to young adults from those released in the past year; to prepare an annotated list of the selected titles for publication in Booklist, School Library Journal, the YALSA web site, and other appropriate publications; and to present an annual game night featuring selected games.

PRESENTTOBOARD = yes