Resources for "Easy Programming for Discerning Tweens,"
Presented by Ernie Cox, College Community School District,
(IA), and Penny Peck, San Jose State Univ. School of
Information Science (CA), September 2014.

BayViews and More
>   http://bayviewsandmore.wordpress.com

The blog from the Association of Children's Librarians regularly
lists Do-It-Yourself programming ideas, written by Penny Peck.

Make It @ Your Library
>   http://makeitatyourlibrary.org

Many library makers space activities are listed on this easy-to-use site, that allows you to limit
searches by age level, cost of the activity, category, and more.

Library Makers
>   http://librarymakers.blogspot.com/
>
>   Subtitled "hands on learning for all ages," this site pairs an activity with a related book, containing
>   complete instructions for that activity.

Talk It Up! Book Groups for Kids
>   www.multcolib.org/talk/index.html
>
>   An invaluable resource for book discussion groups is the website of the Multnomah County,
>   Oregon Library, with suggestions for common discussion questions and outlines for book
>   discussions of specific books. More than one hundred books are listed along with questions
>   tailored to that book as well as activity ideas!

HarperCollins' Resources for Book Discussions
>   www.harpercollinschildrens.com/Teachers/TeachingResources.aspx
>
>   Publishers' websites can also be very helpful in finding discussion questions for a book group.
>   HarperCollins' website has great book discussion guides, with lots of discussion questions and
>   interviews with the authors.

Scholastic's Resources for Book Discussions
>   http://teacher.scholastic.com/products/tradebooks/discguide
>
>   Scholastic Books' website has an extensive listing of book discussion guides you can print out.
>   Each book has a long list of discussion questions that will get even reluctant readers talking!

International Games Day @ Your Library
>   http://igd.ala.org
>
>   The American Library Association's site regarding International Games Day @ Your Library, this
>   has ideas on doing board game and video game programming at your library.

Movie Licensing USA
>   www.movlic.com
>
>   Before showing a movie at your library, be sure to have a license to show the film. Otherwise you
>   are likely to be in violation of the copyright law.

MPLC: Motion Picture Licensing Corporation
>   www.mplc.org
>
>   The Motion Picture Licensing Corporation can provide an umbrella license for showing films at
>   your library.

PUBYAC Listserv
www.pubyac.org
The listserv PUBYAC offers great programming ideas; they also have a website with an archive where you can find ideas that were posted previously.

Dodson, Shireen and Teresa Barker. *The Mother Daughter Book Club: How Ten Busy Mothers and Daughters Came Together to Talk, Laugh, and Learn Through Their Love of Reading, Revised Edition.* HarperCollins, 2007.

Hamilton, Matthew and Dara Hanke Schmidt. *Make It Here: Inciting Creativity and Innovation in Your Library.* Libraries Unlimited, 2014.

Mayer, Brian and Christopher Harris. *Libraries Got Game: Aligned Learning Through Modern Board Games.* American Library Association, 2009.

Neiburger, Eli. *Gamers in the Library?! The Why, What, and How of Videogame Tournaments for All Ages.* American Library Association, 2007.

Peck, Penny. *Crash Course in Children's Services: Revised Edition.* Libraries Unlimited, 2015.

Preddy, Leslie B. *School Library Makerspaces: Grades 6-12.* Libraries Unlimited, 2013.

Siwak, Karen J. *Library Programs for Teens: Mystery Theater (VOYA Guides).* Scarecrow Press, 2010.