# Teens First: Basic Learning Outcomes

These outcomes stem from the Teens First: Reimagined Library Services for and with Teens infographic. The purpose of this guide is to assist library workers in setting learning goals for teen programs.

View each category and identify the outcomes that best describe what you want teens to learn from the program.

## Community

**Teens are able to:**
- Display an ability to communicate with others
- Connect and collaborate with others
- Show empathy and respect differences
- Give back to others and the community
- Demonstrate an openness to learning about others
- Show cross-cultural understanding
- Build relationships with peers and adults, including those of different backgrounds and experiences

## Creativity

**Teens are able to:**
- Think flexibly
- Innovate
- Demonstrate an openness to risk-taking
- Experiment, prototype and test ideas
- Create original work or responsibly remix existing content to make something new
- Engage in personal expression

## Digital Citizenship

**Teens are able to:**
- Demonstrate technology use that is safe, ethical and responsible
- Leverage digital tools to broaden their perspective
- Build and manage their online identity
- Manage personal information to protect privacy and security
- Respect intellectual property
- Think critically about digital tools and their use

## Leadership

**Teens are able to:**
- Display self confidence
- Maintain a positive attitude
- Exhibit a strong work ethic
- Show perseverance and work well under pressure
- Mentor, assist or teach others
- Provide feedback
- Inspire others in their own learning

## Learning

**Teens are able to:**
- Demonstrate curiosity
- Sharpen academic skills (e.g. study skills, research, reasoning)
- Develop social emotional skills (e.g. self-awareness, self-management, responsible decision-making)
- Practice workforce skills (e.g. time management, conflict resolution, problem-solving)
- Accept feedback and constructive criticism
- Begin to understand college and/or career opportunities
- Engage in career planning activities
- Understand how to reflect on learning
- Identify what they are passionate about

## Literacies

**Teens are able to:**
- Use materials and tools for developmental, educational and recreational needs
- Express themselves on a variety of platforms
- Create content to demonstrate meaning
- Select platforms and tools for communication
- Articulate their learning to peers and adults

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Looking for more programming resources?

View our Teen Programming Guidelines at [www.ala.org/yalsa/teen-programming-guidelines](http://www.ala.org/yalsa/teen-programming-guidelines)