The Best Apps for Teaching & Learning is a recognition honoring apps of exceptional value to inquiry-based teaching and learning as embodied in the American Association of School Librarians’ Standards for the 21st-Century Learner.

Discover how they can engage your students and support creativity, collaboration, and critical-thinking skills.

Using a great app for teaching and learning? Nominate it at www.ala.org/aasl/bestapps
2017 Best Apps for Teaching & Learning

The Best Apps for Teaching & Learning foster the qualities of innovation, creativity, active participation, and collaboration and are user friendly to encourage a community of learners to explore and discover.

Books
- Goldilocks and Little Bear
- Heuristic Shakespeare – The Tempest
- Radio Jones and His Robot Dad
- Shakespeare’s Sonnets

STEM
- Cosmic Watch
- Desmos Graphing Calculator
- Disaster Detector
- Lifeliqe
- Swift Playground

Organization & Management
- Google Keep
- IFTTT
- MeisterTask
- Quizizz

Humanities & Arts
- ChineseSkill
- English Central
- Google Arts and Culture
- The New Immigrants: NYC 1880-1924
- NMAAHC Mobile Stories

Content Creation
- Bloxels
- CoSpaces
- Flipgrid
- Touchcast Studio
- Toontastic 3D

Off the Beaten Path
- Google Expeditions

View the list and find tips and links at www.ala.org/aasl/bestapps